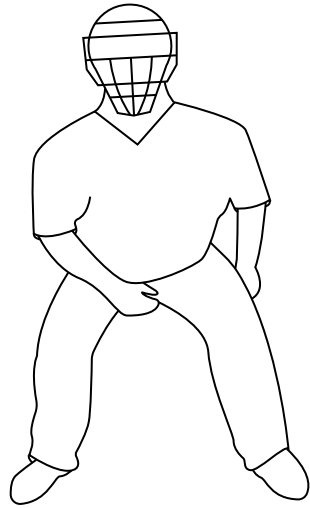
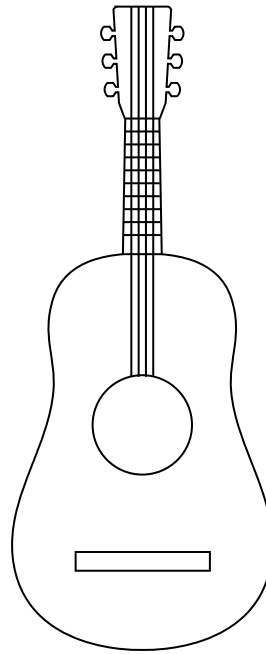


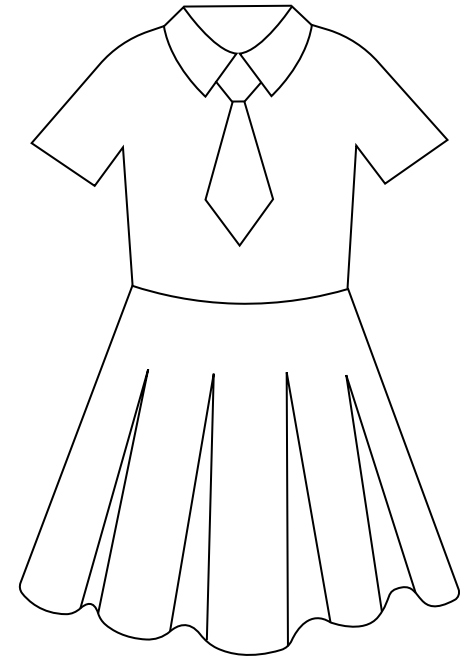
Color, cut, and paste the object to its environment.



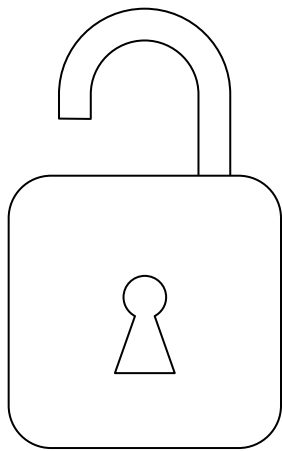
Umpire



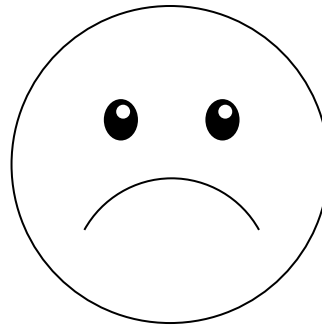
Ukulele



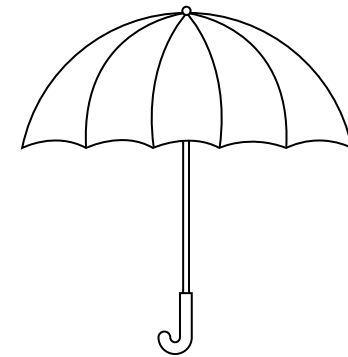
Uniform



Unlock



Upset



Umbrella

